

Be ye mighty warrior or base knave, prepare thyself for the ultimate military challenge with this Medieval battle strategy game.

Amiga

1 Megabyte of RAM & KICKSTART 1.2, 1.3, or 2.0 required



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Frontier Outpost



King's Bridge



Village Wall



Castle Keep

Choose thine army. Armies of 12 shall ye have to command, battling with sword, axe, knife and bow. Each warrior is named and possesses unique qualities of movement, skill with weapons, and stamina. Every warrior has his counterpart in the opposing army.

Choose thine opponent. Pit thy military skills against those of thy computer or against any other human player, be it on a single computer or via modem on two separate computers.

Choose thy battlefield. Engage thine armies at King's Bridge, Frontier Outpost, Village Wall, or Castle Keep. Each provides unique challenges and requires different strategies to master. Plus, each of these battlefields offer four scenarios for engagement. Study thy military strategy or thine opponent's. **Medieval Warriors** enables thou to save thy game at any time to be continued or replayed anon.

Thy Challenge. Wielding the strength of thine army ye shall turn the tide of battle. But victory is given only to the survivors.

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